RC-210 Curtesy Tone Worksheet

Port

1	Delay	#	Duration	#	Tone1	#	Tone2	#
*3101		#		#		#		#
*3201		#		#		#		#
*3301		#		#		#		#
*3401		#		#		#		#

4	Delay	#	Duration	#	Tone1	#	Tone2	#
*3104		#		#		#		#
*3304		#		#		#		#
*3304		#		#		#		#
*3404		#		#		#		#

7	Delay	#	Duration	#	Tone1	#	Tone2	#
*3107		#		#		#		#
*3207		#		#		#		#
*3307		#		#		#		#
*3407		#		#		#		#

2	Delay	#	Duration	#	Tone1	#	Tone2	#
*3102		#		#		#		#
*3202		#		#		#		#
*3302		#		#		#		#
*3402		#		#		#		#

5	Delay	#	Duration	#	Tone1	#	Tone2	#
*3105		#		#		#		#
*3205		#		#		#		#
*3305		#		#		#		#
*3405		#		#		#		#

8	Delay	#	Duration	#	Tone1	#	Tone2	#
*3108		#		#		#		#
*3208		#		#		#		#
*3308		#		#		#		#
*3408		#		#		#		#

3	Delay	#	Duration	#	Tone1	#	Tone2	#
*3103		#		#		#		#
*3203		#		#		#		#
*3303		#		#		#		#
*3403		#		#		#		#

6	Delay	#	Duration	#	Tone1	#	Tone2	#
3106		#		#		#		#
3206		#		#		#		#
3306		#		#		#		#
3406		#		#		#		#

9	Delay	#	Duration	#	Tone1	#	Tone2	#	
*3109		#		#		#		#	
*3209		#		#		#		#	
*3309		#		#		#		#	
*3409		#		#		#		#	
Next Port									

10	Delay	#	Duration	#	Tone1	#	Tone2	#
*3110		#		#		#		#
*3210		#		#		#		#
*3310		#		#		#		#
*3410		#		#		#		#
Previous Port								

Delays and durations are in mS. Tone frequencies are in Hz.

	Port 1	Port 2	Port 3
CT 9 CT 10	Port 2	Port 3	Port 1
CT 10	Port 3	Port 1	Port 2

Use the Table above to help select which slot you need to program to what CT. The port across the top is the port you are listening to. The CT # on the left side is the CT that will be played when the port in the table unkeys. I.E. if you are listening to port 2, CT10 of port 2 will be played when port1 unkeys.

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